

## ***ZMOD Set Items v3.0***

When we decided to make our mod, the first thing that came to our minds was sets. Sets, more common than uniques, was the bulk of trading in Multiplayer. It provided a fun and exciting way to enjoy your game – by hunting down all those pieces of your set. However, when Blizzard made their 32 sets, they made so many items of uneven rarity that finding a complete set took many hours of boring runs through boss levels. We have reduced the amount of sets to 17 (12 normal sets and 5 expansion sets), and altered their rarities to ensure that you will find more pieces of your desired set in one act. We will add sets periodically as our mod progresses, but for now you should be content to search for the 17 sets. Here are the names of the sets, and the level requirement to use them:

### **Normal Sets:**

- Death's Arsenal – 15
- The Warrior – 20
- The Sorcerer – 20
- The Rogue – 20
- Jeweler's Pride – 10
- Vaulder's Shadow – 35
- Arctic Gear – 3
- Berserker's Garb – 5
- Immortal King – 37
- Angelical Raiment – 17
- Tal Rasha's Wrappings – 26
- Griswold's Legacy – 44

### **Expansion Sets:**

- Cow King's Leathers – 20
- Zeraph's Reliquary – 75
- Zapharos' Tools – 50
- Zero's Armory – 50
- Zerron's Raiment – 50

Please note that the final four sets are NOT fitted to their role in the gameplay of “Act 6”. They will change as our mod progresses.